

# Newsletter No. 5



enterschoolmind

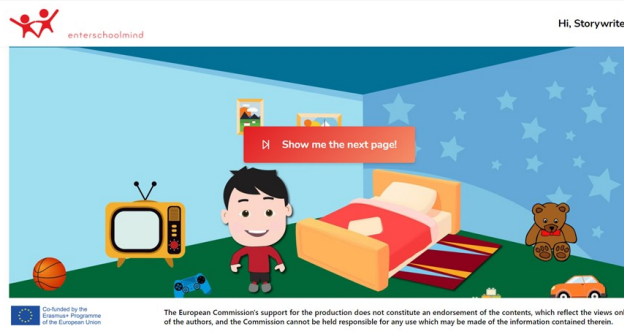
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## About the project EnterSchoolMind

We welcome you to the 5th newsletter of the EnterSchoolMind project. This project aims to cultivate the entrepreneurial mindset in elementary schools through a holistic approach targeting teachers and pupils. This newsletter provides an overview of the progress of the project.

## Development of Creative Stories for the Assessment of the Entrepreneurial Mindset of Pupils

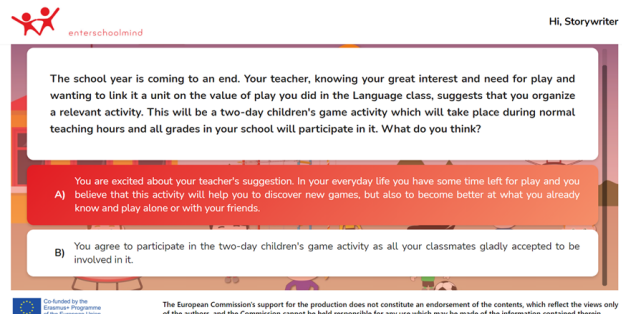


the pupils make reveal their standing regarding the competences that each of the stories addresses. All stories and their corresponding hints and tips, as well as their Greek and German versions, were converted to electronic interactive stories by GRUPPO4, using cover and back images developed by MMC.

The main purpose of Intellectual Output 7 was to develop tools to be used to assess the impact of the activities devised for the development of the entrepreneurial mindset of pupils. For this purpose, MMC, RINOVA, DIMITRA and JOANNEUM composed two creative stories for each competence, following two different kinds of methodology. The first kind consists of stories in which readers

have to choose among three or four different versions of the narrative in the end of each page, nevertheless their choice does not affect the main plot of the story and the ending. The second type of stories are open-to-decision, in the sense that the readers are asked to make a choice in each page and, based on their

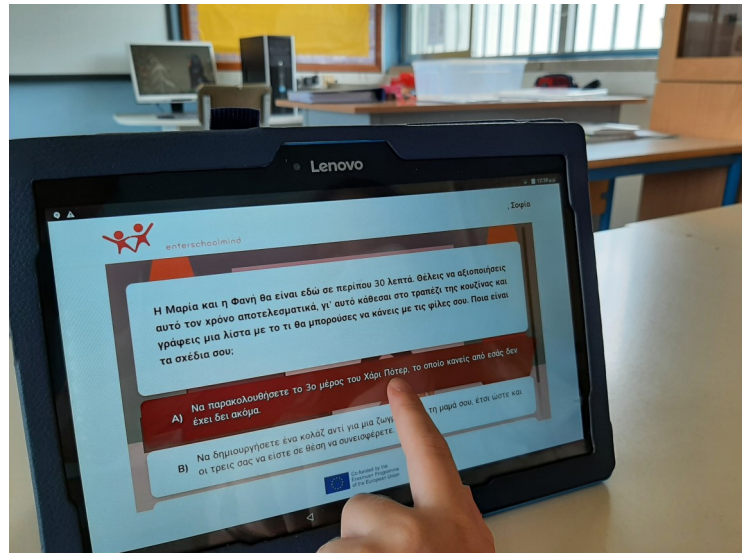
choice, they are redirected to a different page and to a different ending. In both types of stories the choices that



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## Pilot Testing of the Stories with Pupils (I07)

The I07 electronic stories have to be pilot tested with pupils before and after the implementation of the I08 activities devised for the development of the entrepreneurial mindset of pupils. Teachers at Apostolos Varnavas Primary School in Cyprus started the pilot testing of the stories with pupils of the 5th grade in June. The pilot testing of the stories in Cyprus, Greece and the UK will be completed by October 2021.



## A Toolkit to be Used by Teachers for the Development of Pupils' Entrepreneurial Mindset (I08)

In the framework of Intellectual Output 8, partners developed a toolkit to be used by teachers in schools for the development of the entrepreneurial mindset of pupils. This toolkit consisted of open-to-decision electronic stories, similar to the ones created for I07, as well as experiential activities. MMC, RINOVA, DIMITRA and JOANNEUM were responsible for the development of the toolkit, which was then translated into Greek and German. The I08 material has to be pilot tested with pupils between the pilot testing of the I07 stories, in

### Filling in a GANTT chart

Use various colors in order to :

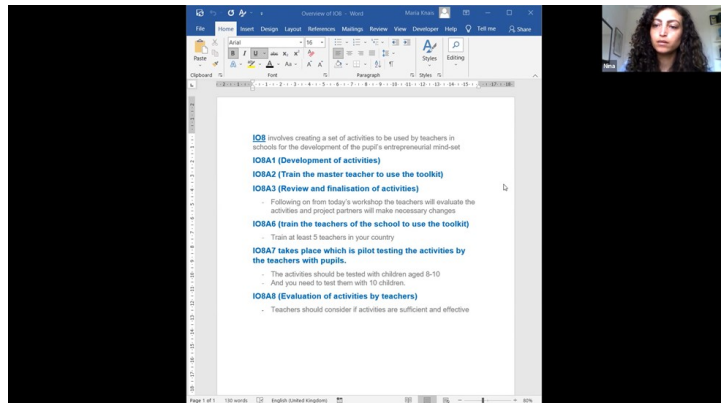
- Differentiate among the various activity groups
- Immediately understand what is important and what not
- Get yours (and others) attention



order for the latter to assess the impact of the toolkit as far as the development of the entrepreneurial mindset of the pupils is concerned. The pilot testing of I08 material in Cyprus, Greece and the UK will be completed by October 2021.

## Train the Master Teachers on How to Use the IO8 Toolkit Event

The Train the Master Teachers on how to use the IO8 toolkit event took place online via Zoom on 23 July 2021. At this event that was facilitated by 15billionebp, the partners who had developed the IO8 toolkit presented it to representatives from the schools in the consortium, in order for the latter to be able to teach the teachers in their schools how to use it.



## Development of a Board Game (IO9)

MMC in collaboration with DIMITRA are in the process of developing a board game to be used by parents and pupils as an extracurricular activity that will contribute further to the development of pupils' entrepreneurial mindset. The game consists of a board (see draft design in the picture below), dice, pawns and cards which feature questions and 2 or 3 answers among which the players should



choose on the one side, and feedback with instructions on how to proceed on the other side. The narrative and options on the cards address the competences that have been identified by the Enter-SchoolMind project as associated with the entrepreneurial mindset of pupils in the school.

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**EnterSchoolMind**

**You may visit our webpage here:**  
**[http://  
enterschoolminds.projectsgal  
lery.eu](http://enterschoolminds.projects-gallery.eu)**



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## The project partnership

Coordinating Organisation

**MMC** Mediterranean  
Management Centre

[www.mmclearningsolutions.com/](http://www.mmclearningsolutions.com/)

Project Partners



[www.dimitra.gr/](http://www.dimitra.gr/)



[www.cycert.org.cy](http://www.cycert.org.cy)



[www.rinova.co.uk/](http://www.rinova.co.uk/)



[www.fh-joanneum.at/](http://www.fh-joanneum.at/)

**4th Primary School  
of Tirnavos**

<https://blogs.sch.gr/4dimtyrnavlari/>

**Apostolos Varnavas  
Primary School**

<http://dim-ap-varnavas-lef.schools.ac.cy/>



<https://15billionebp.org/>